

**PANGAEA
SCULPTORS'
CENTRE**

Pangaea Sculptors' Centre

Freelance Artist-Educator – “Sculpture as a Tool for Wider Learning” pedagogy

Coventry, Warwickshire & Leicestershire

Reports to Creative Director

Contract Fee: Initially 30 days running November – March @ £180 per day = £5,400

Potential to extend.

Contract Start: November 2024

Application Deadline: Thursday 3rd October 08:30.

Context

“Pangaea creates and produces collaborative groundbreaking projects that redefine what public sculpture can be.”

Rachael Champion, Artist

Pangaea Sculptors' Centre is a female and artist-led not-for-profit Community Interest Company supporting the advancement of sculpture in the UK and beyond. Based between Coventry and London, for over ten years Pangaea has been supporting artists and championing cutting-edge practices.

Pangaea produces its own site-specific public art and educational programmes, underpinned by a commitment to sustainability; both ecological and, of practice. Developed through embedded research, participation and community engagement, we are committed to making public art and public space belong to everyone. We work with emerging, mid-career and established artists working in the expanded field of sculpture and with widely diverse practices, media and materials.

At Pangaea we value the power of sculpture and three-dimensional art forms to influence how we move, think, and feel in our environments. Art is a vital aspect of human life that has the power to enrich and transform us in countless ways. Art can inspire, educate, entertain, challenge, and even heal us. It can help us make sense of the world around us, connect with others, and explore profound questions of existence and meaning.

We are committed to broadening participation in contemporary art and making the ecology of sculpture more transparent, accessible, diverse and engaged.

More info: www.pangaeasculptorscentre.com / @pangaeacentre

Job Description

Pangaea is seeking a Freelance Artist-Educator to design and deliver a tailored & school-specific Public Sculpture educational programme within Pangaea's 'Sculpture as a Tool for Wider Learning' pedagogy, in consultation with our Creative Director and within a pre-established framework.

You will initially work with four schools in the Coventry, Warwickshire and Leicestershire areas (two primary and two secondary), with a selected groups of up to 15 students in each setting over a period of 6 weeks, one day a week, taking them through a range of workshop activities and field work.

As well as planning time, each in-school day will consist of ½ day artist-in-residence and ½ day delivery of student workshops.

The development of site-specific public art works involves skills including social, historic and geographical research; community consultation and interviews; creative thinking as well as technical drawing and design skills. Its creation in physical 3d form involves all STEAM subjects, for example in construction techniques and the alchemical processes of mould-making and casting. Sculpture engages technical skills transferable into multiple sectors including science, construction, engineering, film/tv, digital and other creative sectors. Creative thinking is essential to innovation universally.

The programme includes an 'artist-in-residence' model. A mix of direct working with teachers and students in primary and secondary schools, bespoke programming for different schools and age groups will explore and replicate the most appropriate aspects of public sculpture development and the wider 'Sculpture as a Tool for Wider Learning' programme, modelling the design approach of 'discover', 'define', 'develop', 'deliver'.

This programme demonstrates the value in applied, project-based working methods, focused on the creation of sculpture, as a way to engage all school subjects and demonstrate the reality of their interconnected nature. It aims to inspire civic agency and climate awareness in our next generation.

Job Requirements

We are looking for an artist with creative experience in the expanded field of sculpture, working with children and running educational art workshops. You will bring a sense of fun during the activities, teaching specific skills as well contextualising the activities; sharing skills and knowledge with teaching staff and student participants.

The role requires an individual who is innovative and resourceful as you will need to take a reflexive approach to the programme design, evolving the course content in response to the input of the students and your artist-in-residence time learning about the school site, the local environment and context.

The post holder will have excellent craft and technical skills, exceptional attention to detail and produce high standards of work. They will be an excellent problem solver, enjoy innovating new ideas and be someone happy to re-write the rulebook to enable new approaches to transformational art education foregrounded in three-dimensional practice.

A creative degree is preferred, but this is not a necessity if you have three years' plus experience working artistically/creatively.

You will need a car and to have your own public liability insurance and will need a successful DBS check prior to starting in post.

Person Specification

Essential

- 3+ years of industry experience with a good knowledge of materials and processes.
- A clearly defined art practice.
- A clearly defined art education pedagogy.
- Excellent verbal and written communication, administration & IT skills.
- Good working knowledge of Microsoft Office including PowerPoint, Word and Excel.
- Practical skills and technical knowledge within workshop environments, including the use of hand and power tools and a variety of materials, fixings and finishes.
- Strong leader and mentor, confident in putting innovative ideas into practice and supporting other to do the same.
- Ability to facilitate artistic ambitions and address challenges with imaginative and practical solutions.
- Motivated, proactive, creative and shows initiative.
- Strong prioritisation skills and the ability to manage multiple tasks, to work accurately under pressure and to meet deadlines.
- Experience maintaining health and safety procedures.
- Availability to travel and to work flexible hours.

Desirable

- Proficient in the use of design software including Adobe, CAD, Fusion 360, Rhino, Sketch-up, ZBrush or similar.
- Experience working in schools.
- An interest in sustainable sculpture materials and methods.
- Experience working with audio-visual technology.

Terms and conditions

- This is a self-employed freelance contract running from November 2024 until March 2025.
- The contract fee is 30 days running November – March @ £180 per day = £5,400

- Days are by prior arrangement, as required by the schools, with flexibility appreciated.
- A mix of homeworking, work from Pangaea's office at Daimler Powerhouse, Coventry and in local schools.
- One week notice period on either side.

How to Apply

Please provide a CV, portfolio and covering letter detailing your work experience and why you are suited to take on this role to admin@pangaeasculptoracentre.com.

If you experience challenges or are unable to use this form, please contact:
admin@pangaeasculptoracentre.com

We are an equal opportunities employer.

Deadline

Thursday 3rd October 08:30.